

# HOLLOW EARTH EXPEDITION

NAME: **KINCAID LAREAN** PLAYER: **YOU**  
 ARCHETYPE: **DIRECTOR** MOTIVATION: **FAME**

**CAMPAIGN** Hollow Earth Demonstration

**EXPERIENCE POINTS** 0

## PRIMARY ATTRIBUTES

|                 |   |                     |   |                  |   |
|-----------------|---|---------------------|---|------------------|---|
| <b>BODY</b>     | 2 | <b>DEXTERITY</b>    | 3 | <b>STRENGTH</b>  | 2 |
| <b>CHARISMA</b> | 3 | <b>INTELLIGENCE</b> | 3 | <b>WILLPOWER</b> | 2 |

## SECONDARY ATTRIBUTES

|                   |   |                |   |                   |   |
|-------------------|---|----------------|---|-------------------|---|
| <b>SIZE</b>       | 0 | <b>MOVE</b>    | 5 | <b>PERCEPTION</b> | 5 |
| <b>INITIATIVE</b> | 6 | <b>DEFENSE</b> | 3 | 2                 | 5 |
|                   |   |                |   | <b>STUN</b>       | 2 |

## SKILLS

|                 | Base + Lev |   | = | Rating | Average |
|-----------------|------------|---|---|--------|---------|
| Bureaucracy     | 3          | 1 |   | 4      | 2       |
| Con             | 3          | 4 |   | 7      | 3+      |
| -Lies           |            |   |   | 7      | 3+      |
| Diplomacy       | 3          | 4 |   | 6      | 3       |
| Firearms        | 3          | 1 |   | 4      | 2       |
| Law             | 3          | 1 |   | 4      | 2       |
| Movie Direction | 3          | 2 |   | 5      | 2+      |
| -Camera work    |            |   |   | 7      | 3+      |
| Streetwise      | 3          | 1 |   | 4      | 2       |
|                 |            |   |   |        |         |
|                 |            |   |   |        |         |
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|                 |            |   |   |        |         |
|                 |            |   |   |        |         |
|                 |            |   |   |        |         |

## STYLE

4

NOTES:

## HEALTH

|              |   |   |
|--------------|---|---|
| <b>TOTAL</b> |   |   |
| 4            | L | N |

## TALENTS

Inspire: See your card

Provoke: See your card

## RESOURCES

None

## FLAWS

Obsession: You are obsessed with money. Earning it, finding it, swindling it. You think GREED IS GOOD!

## BACKGROUND

You're a desperate man. Your wife left you, your company "ZeitGeist Films" is floundering, and you've taken a substantial loan from the National Crime Syndicate (NCS). The NCS has come looking for their money, and you don't have it. In desperate need of cash, to save your live, you have begged, borrowed, and swindled a couple of thousand to bank roll your newest block buster. You're sure EMBRACE OF THE ZOMBIE will be a block buster smash, and it should pay off.

all your debts. You've gathered up a skeleton crew to film the movie, and you've decided to shoot on location in Haiti to avoid the NCS, and save money on sets and extras. Things have been going well so far.

DARBY O'HARA is the top prop guy in the biz. You're glad to have him on board. It's a good thing he owed you a favor. DIRK SAVAGE is an over the hill lush, a has been, and a womanizer. Good thing he still draws a crowd.

LILLIAN P. VAILE is a pain in the butt, but she's pretty, she's talented, and she's got the hot buzz. She's going to be big, and she'll have you to thank for it.

TREVOR TEMPLETON is the amateur writer you paid peanuts to for the script. You also got him to come along and do rewrites on site. He's a good egg, he's got skills, and he could develop into a major talent. Talent he would owe to you.

ROLLY TIMBERS is Dirk's agent. You HATE agents. They get in the way, they give too much advice, and they always take you to the bank for more money. Rolly isn't a bad guy, but he's an ex-director, and his advice is starting to drive you up the wall.

Attributes: 15 pts. • Size = 0 • Move = Dexterity + Strength • Perception = Intelligence + Willpower •  
 Initiative = Dexterity + Intelligence • Defense = Body + Dexterity • Health = Body + Willpower •  
 Stun = Body • Skills: 15 pts. • Choose 1 Talent or Resource • Choose a Flaw (Optional)

EXILE  
GAME STUDIO

**PLAYER: YOU**

# HOLLOW EARTH EXPEDITION

NAME: **DIRK SAVAGE** PLAYER: **YOUR**  
ARCHETYPE: **ACTION STAR** MOTIVATION: **FAME**

CAMPAIGN Hollow Earth Demonstration

EXPERIENCE POINTS 0

## PRIMARY ATTRIBUTES

|          |   |              |   |           |   |
|----------|---|--------------|---|-----------|---|
| BODY     | 3 | DEXTERITY    | 3 | STRENGTH  | 3 |
| CHARISMA | 3 | INTELLIGENCE | 2 | WILLPOWER | 2 |

## SECONDARY ATTRIBUTES

|            |   |         |   |            |   |
|------------|---|---------|---|------------|---|
| SIZE       | 0 | MOVE    | 6 | PERCEPTION | 4 |
| INITIATIVE | 5 | DEFENSE | 3 | STUN       | 3 |

## SKILLS

|             | Base | + Lev | = | Rating | Average |
|-------------|------|-------|---|--------|---------|
| Acrobatics  | 3    | 2     |   | 5      | 2+      |
| -Tumbling   |      |       |   | 6      | 3       |
| Athletics   | 3    | 3     |   | 6      | 3       |
| Brawl       | 3    | 1     |   | 4      | 2       |
| -Punching   |      |       |   | 5      | 2+      |
| Firearms    | 3    | 3     |   | 6      | 3       |
| Melee       | 3    | 2     |   | 5      | 2+      |
| Performance | 3    | 3     |   | 6      | 3       |
|             |      |       |   |        |         |
|             |      |       |   |        |         |
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|             |      |       |   |        |         |
|             |      |       |   |        |         |

## STYLE

4

NOTES:

## HEALTH

|       |   |   |
|-------|---|---|
| TOTAL | L | N |
| 5     |   |   |

## TALENTS

Strong: +1 Strength

Lucky: +2 bonus to any one roll per game session

## RESOURCES

None

## FLAWS

Obsession: Drinking & smoking.  
Obsession: Desperate to hold onto his fame that is fading with his youth.

## BACKGROUND

You are THE Dirk Savage...ACTION STAR! The leading man to the WORLD! You've been there, starred in that, danced with her, wooed them, and left the entire world in a dizzy state. At least that use to be you. Now there's a younger generation of leading man. Faster, stronger, and some say better looking. The times and the roles are passing you by. Last year you didn't make one movie, not a single film, and that hurt your pride. Kincaid Larean offered you the lead in his

latest action block buster: EMBRACE OF THE ZOMBIE. You'll be starring with Lilly Vaile, the rising Hollywood starlet. She has an obvious crush on you, but you've been down that road too many times. Filming in Haiti has been tough, but it's almost over, and it might be time to enjoy the fruits of your labor. You've got a bottle of 30 year old scotch and a box of cigars set aside to celebrate. You've even decided you'd go on a date with Lilly, after filming ends.

KINCAID LAREAN is a great director, but a lousy money man. You made sure to get paid front on this film.

ROLLY TIMBERS is your agent, your friend, and a great guy. You're happy to have the old codger along on this film.

LILLIAN P. VAILE is an attractive young woman who is obviously in love with you. Ahh, young women, what can you do? It's not your fault that they fall in love with you so easily. You're just, well, DIRK SAVAGE. It's not your fault.

DARBY O'HARA is the top prop master in the game, and a great pal to drink with, and you like to drink often. So does he.

TREVOR TEMPLETON is an amateur writer who had outdone himself on this amazing script. He's a good egg that has some amazing talent. You expect him to do well for himself in the future.

Attributes: 15 pts. • Size = 0 • Move = Dexterity + Strength • Perception = Intelligence + Willpower • Initiative = Dexterity + Intelligence • Defense = Body + Dexterity • Health = Body + Willpower • Stun = Body • Skills: 15 pts. • Choose 1 Talent or Resource • Choose a Flaw (Optional)

EXILE  
GAME STUDIO



# HOLLOW EARTH EXPEDITION

NAME: **LILLIAN P. VAILE** PLAYER: **YOU**  
 ARCHETYPE: **RISING STAR** MOTIVATION: **FAME**

**CAMPAIGN** Hollow Earth Demonstration

**EXPERIENCE POINTS** 0

## PRIMARY ATTRIBUTES

|                 |     |                     |   |                  |   |
|-----------------|-----|---------------------|---|------------------|---|
| <b>BODY</b>     | 2   | <b>DEXTERITY</b>    | 2 | <b>STRENGTH</b>  | 2 |
| <b>CHARISMA</b> | 4 * | <b>INTELLIGENCE</b> | 3 | <b>WILLPOWER</b> | 3 |

## SECONDARY ATTRIBUTES

|                   |   |                |   |                   |   |
|-------------------|---|----------------|---|-------------------|---|
| <b>SIZE</b>       | 0 | <b>MOVE</b>    | 4 | <b>PERCEPTION</b> | 6 |
| <b>INITIATIVE</b> | 5 | <b>DEFENSE</b> | 2 | <b>STUN</b>       | 2 |

## SKILLS

|             | Base | + Lev | = | Rating | Average |
|-------------|------|-------|---|--------|---------|
| Athletics   | 2    | 1     |   | 3      | 1+      |
| Diplomacy   | 4    | 1     |   | 5      | 2+      |
| Empathy     | 3    | 3     |   | 6      | 3       |
| Firearms    | 2    | 1     |   | 3      | 1+      |
| Medicine    | 3    | 1     |   | 4      | 2       |
| Melee       | 2    | 3     |   | 5      | 2+      |
| -Scimitar   |      |       |   | 6      | 3       |
| Performance | 4    | 4     |   | 8      | 4       |
| -Acting     |      |       |   | 9      | 4 +     |
|             |      |       |   |        |         |
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## STYLE

4

NOTES:

## HEALTH

|              |   |   |
|--------------|---|---|
| <b>TOTAL</b> |   |   |
| 5            | L | N |

## TALENTS

\*Charismatic: +1 to your

Charisma rating

Captivate: See your card

## RESOURCES

None.

## FLAWS

Condescending: You have amazing talent, but you're surrounded by hacks, and you've had enough!

## BACKGROUND

You're a rising starlet, perhaps Hollywood's brightest rising star, and your only obstacle is your current roll in Kincaid Larean's newest film: Embrace of the Zombie. Kincaid swore he'd make you a star, but it's evident he's a hack who can't direct traffic, let alone this movie. All of your theatrical training is wasted on this piece of drivel. You've spent the last several weeks in training with Darby O'Hara, the prop master and FX wizard, in the use of the scimitar. This has been the only

saving grace of this picture. During the final scene you are to wield the scimitar against the zombie horde, and help Dirk Savage, your co-star, escape from the lair of the zombie lord. Fifteen minutes ago Larean informed you that your scimitar scene has been cut. That was the last straw. The kiddie gloves are off, and people are going to know exactly how you feel.

KINCAID LAREAN is a HACK! A director with no vision, no talent, and no sense. You've had your fill of Mr. Larean. DIRK SAVAGE is a washed up alcoholic who is bringing your performance down with his dying career.

DARBY O'HARA is a great prop man, and an excellent teacher in the use of the scimitar. He's the most talented person, besides yourself, on this shoot.

TREVOR TEMPELTON is an amateur writer, and a good egg. He's been very nice to you, but his script is still garbage

ROLLY TIMBERS is Dirk's agent. Nice enough chap, but if he'd gotten you this job, you would have fired him.

Attributes: 15 pts. • Size = 0 • Move = Dexterity + Strength • Perception = Intelligence + Willpower •  
 Initiative = Dexterity + Intelligence • Defense = Body + Dexterity • Health = Body + Willpower •  
 Stun = Body • Skills: 15 pts. • Choose 1 Talent or Resource • Choose a Flaw (Optional)

EXILE  
GAME STUDIO

**PLAYER: YOU**

# HOLLOW EARTH EXPEDITION

NAME: DARBY O'HARA

PLAYER: YOU

ARCHETYPE: PROP GUY

MOTIVATION: FAME

CAMPAIGN Hollow Earth Demonstration

EXPERIENCE POINTS 0

## PRIMARY ATTRIBUTES

|          |   |              |   |           |   |
|----------|---|--------------|---|-----------|---|
| BODY     | 3 | DEXTERITY    | 2 | STRENGTH  | 4 |
| CHARISMA | 2 | INTELLIGENCE | 2 | WILLPOWER | 2 |

## SECONDARY ATTRIBUTES

|            |   |         |   |            |   |
|------------|---|---------|---|------------|---|
| SIZE       | 0 | MOVE    | 6 | PERCEPTION | 4 |
| INITIATIVE | 4 | DEFENSE | 2 | 3          | 5 |
|            |   |         |   | STUN       | 3 |

## SKILLS

|                           | Base + Lev |   | = | Rating | Average |
|---------------------------|------------|---|---|--------|---------|
| Art                       | 2          | 3 |   | 5      | 2+      |
| Brawling                  | 4          | 4 |   | 8      | 4       |
| -Punching                 |            |   |   | 9      | 4+      |
| Craft                     | 2          | 3 |   | 5      | 2+      |
| -Carpentry (set building) |            |   |   | 6      | 3       |
| Demolitions               | 2          | 2 |   | 4      | 2       |
| Melee                     | 4          | 2 |   | 6      | 3       |
|                           |            |   |   |        |         |
|                           |            |   |   |        |         |
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## STYLE

4

NOTES:

## HEALTH

|       |   |   |
|-------|---|---|
| TOTAL |   |   |
| 5     | L | N |

## TALENTS

Knockout Blow: You gain +1 damage bonus to stun your opponent. No additional damage is done, but this damage bonus makes it possible for your character to stun or knockout an opponent without doing much damage to him.

## RESOURCES

Fame 1: Known in Hollywood as the best prop man in the business.

## BACKGROUND

You were born and raised in Boston by an all Irish immigrant family. You're the first O'Hara of your family born in the U.S. At 8 years old you began tinkering and building toys to entertain you and your brother, Michael. This skill turned into a career when you learned you had the ability to build sets and props for Hollywood. You packed your stuff, headed West, and made a name for yourself. In your early days you got your first break from Kincaid Larean, a well known director of big

## FLAWS

Overconfident: There's nothing in the world of props that you can't make, fix, or use. You are simply the best at what you do.

blockbusters. He brought you onto his film, The Bog Beast, as an assistant to the prop master. That was the last time you assisted, because Larean made you head prop master with his next film, Dirigible of Doom. You've owed him a favor ever since, and your paying it back by working on this stinker of a film, Embrace of the Zombie, filmed on location in Haiti. KINCAID LAREAN is a bit of an jerk, but he's an old buddy who has always been very fair for you. He's in some kind of trouble, but you're not sure what kind. Knowing Larean, it's probably money related.

DIRK SAVAGE is good old guy. It's a shame he's climbed into the bottle. You remember when he was a star, and not a has been. You've always liked the guy, and you continue to listen to his stories, and drink with him nearly every night.

LILLIAN VAILE is a lovely young lass who is making up for her inexperience by being a jerk. You've taken some time to teach her some sword tricks with her scimitar. She's been a sharp pupil, and she's even bought a scimitar in Haiti.

Trevor Tempelton is a first time writer that's working too hard to polish the scripts. Some things you just can't fix.

Rolly Timbers is an agent. Their a necessary evil. This guys better than most, and he's had some excellent advice.

Attributes: 15 pts. • Size = 0 • Move = Dexterity + Strength • Perception = Intelligence + Willpower • Initiative = Dexterity + Intelligence • Defense = Body + Dexterity • Health = Body + Willpower • Stun = Body • Skills: 15 pts. • Choose 1 Talent or Resource • Choose a Flaw (Optional)

EXILE  
GAME STUDIO

# HOLLOW EARTH EXPEDITION

NAME: DARBY O'HARA

PLAYER: YOU

## WEAPONS & ARMOR

|                                |                      |                  |                     |                       |
|--------------------------------|----------------------|------------------|---------------------|-----------------------|
| <b>Weapon:</b> Roll O'Quarters | <b>Damage:</b> 1 N   | <b>Mod:</b> 9    | <b>Rating:</b> 10 N | <b>Average:</b> (5) N |
| <b>Range:</b> N/A              | <b>Capacity:</b> N/A | <b>Rate:</b> N/A | <b>Speed:</b> F     | <b>Weight:</b> .5     |

**Ammunition:** YOU TRUSTY ROLL OF QUARTERS CACTS AS BRASS KNUCKLES

|                         |                      |                  |                    |                        |
|-------------------------|----------------------|------------------|--------------------|------------------------|
| <b>Weapon:</b> Scimitar | <b>Damage:</b> 3 L   | <b>Mod:</b> 6    | <b>Rating:</b> 9 L | <b>Average:</b> (4+) L |
| <b>Range:</b> N/A       | <b>Capacity:</b> N/A | <b>Rate:</b> N/A | <b>Speed:</b> A    | <b>Weight:</b> 3       |

**Ammunition:** Darby doesn't have a scimitar on him.

|               |                   |                  |                     |
|---------------|-------------------|------------------|---------------------|
| <b>Armor:</b> | <b>Def Bonus:</b> | <b>Modifier:</b> | <b>Dex penalty:</b> |
|---------------|-------------------|------------------|---------------------|

|                |                   |                  |                     |
|----------------|-------------------|------------------|---------------------|
| <b>Shield:</b> | <b>Def Bonus:</b> | <b>Modifier:</b> | <b>Dex penalty:</b> |
|----------------|-------------------|------------------|---------------------|

## EQUIPMENT

Item: # Weight Notes:

|                  |    |     |                        |
|------------------|----|-----|------------------------|
| Roll O'Quarters  | 1  | .5  | Acts as brass knuckles |
| Backpack         | 1  | 4   | Gotta have it.         |
| Candles          | 12 | 1   | Gotta have'em          |
| Flares           | 2  | 1   | Gotta have'em          |
| Flashlight       | 1  | 1   | Gotta have it.         |
| Extra batteries  | 8  | 1   | Gotta have'em          |
| Head Lamp        | 1  | 1   | Gotta have it.         |
| 50 ft of rope    | 1  | 15  | Gotta have it.         |
| Beef Jerky       | 5  | N/A | Yummy                  |
| Crowbar          | 1  | 2   | Gotta have it.         |
| Hacksaw          | 1  | 1   | Gotta have it.         |
| Swiss Army Knife | 1  | N/A | Gotta have it          |
| Pick Axe         | 1  | 5   | Gotta have it.         |
| Fuses            | 5  | N/A | Gotta have'em          |
| Watch            | 1  | N/A | Doesn't work.          |
| DYNAMITE!        | 2  | 2   | GOTTA HAVE IT!         |

**Total Encumbrance**

34.5

**LIGHT LOAD**

0-100

**MEDIUM LOAD**

101-250

**HEAVY LOAD**

251-500

## WEALTH

\$7.65 and a roll of quaters

## LANGUAGES

English

## DESCRIPTION

**Age** 36

**Gender** Male

**Height** 5'5"

**Eyes** Brown

**Hair** Brown

**Skin** Dirty

**NOTES**

**ROGUES GALLERY**





# HOLLOW EARTH EXPEDITION

**NAME:** TREVOR TEMPLETON **PLAYER:** YOU  
**ARCHETYPE:** WRITER **MOTIVATION:** FAME

**CAMPAIGN** Hollow Earth Demonstration

**EXPERIENCE POINTS** 0

## PRIMARY ATTRIBUTES

|                 |   |                     |   |                  |   |
|-----------------|---|---------------------|---|------------------|---|
| <b>BODY</b>     | 2 | <b>DEXTERITY</b>    | 3 | <b>STRENGTH</b>  | 2 |
| <b>CHARISMA</b> | 2 | <b>INTELLIGENCE</b> | 3 | <b>WILLPOWER</b> | 3 |

## SECONDARY ATTRIBUTES

|                   |   |                |   |                   |   |
|-------------------|---|----------------|---|-------------------|---|
| <b>SIZE</b>       | 0 | <b>MOVE</b>    | 5 | <b>PERCEPTION</b> | 6 |
| <b>INITIATIVE</b> | 6 | <b>DEFENSE</b> | 3 | <b>STUN</b>       | 2 |

## SKILLS

|               | Base + Lev |   | = | Rating | Average |
|---------------|------------|---|---|--------|---------|
| Biology       | 3          | 1 |   | 4      | 2       |
| Brawl         | 2          | 1 |   | 3      | 1+      |
| Firearms      | 3          | 2 |   | 5      | 2+      |
| Investigation | 2          | 1 |   | 3      | 1+      |
| Linguistics   | 3          | 3 |   | 6      | 3       |
| Literature    | 3          | 1 |   | 4      | 2       |
| Medicine      | 3          | 3 |   | 6      | 3       |
| Writing       | 3          | 3 |   | 6      | 3       |
|               |            |   |   |        |         |
|               |            |   |   |        |         |
|               |            |   |   |        |         |
|               |            |   |   |        |         |
|               |            |   |   |        |         |
|               |            |   |   |        |         |
|               |            |   |   |        |         |

## STYLE

4

**NOTES:**

## HEALTH

|              |   |   |
|--------------|---|---|
| <b>TOTAL</b> |   |   |
| 5            | L | N |

## TALENTS

Guardian: You yell or point out danger and all of those allies within 10ft get +2 to their defense.

Lifesaver: You heal 1 lethal or 2 non lethal wounds per success when you roll medicine roll.

## RESOURCES

None

## BACKGROUND

You served the U.S. in WWI, and you earned your daredevil reputation by saving people at all costs, including your own health. Since then you've tried your hand at quite a few jobs, but your impulsive nature has got you canned left and right. Now you've discovered an outlet for your impulsive nature; one that doesn't end up with your in a hospital or being fired. You've become a writer, and live out all your crazy escapades on paper. You've recently been "discovered" by Kincaid Larean

a well known director in Hollywood. You've written a script of adventure, romance, and high action in two days entitled: Embrace of the Zombie. It was originally a serial, but now it's a full fledged motion picture. You're in Haiti with the crew doing rewrites on site. It's incredibly exciting.

KINCAID LAREAN gave you your big break. He's a heck of a guy, and an amazing director.

DIRK SAVAGE is THE action star of the world, and he's saying YOUR lines! He's a great actor and he's always got a story, a cigar, and a swig of scotch that he's always willing to share.

LILLIAN "LILLY" VAILE is a stunning starlet who should be Lillian Tempelton, and she will be if you have your way.

DARBY O'HARA is a great prop man, but he's incredibly conceited. To hear his view the only reason the movie is being made is because he's here to provide all the monsters.

ROLLY TIMBERS is Dirk Savage's agent, and he seems to know his business. You're thinking of hiring him if he'll take on a writer.

## FLAWS

Impulsive: You're often reckless and rush into things without thinking them all the way through.

**Attributes:** 15 pts. • **Size** = 0 • **Move** = **Dexterity** + **Strength** • **Perception** = **Intelligence** + **Willpower** •  
**Initiative** = **Dexterity** + **Intelligence** • **Defense** = **Body** + **Dexterity** • **Health** = **Body** + **Willpower** •  
**Stun** = **Body** • **Skills:** 15 pts. • **Choose 1 Talent or Resource** • **Choose a Flaw (Optional)**

EXILE  
GAME STUDIO

NAME: TREVOR TEMPELTON      PLAYER: YOU

## WEAPONS & ARMOR

|                               |                      |                  |                    |                      |
|-------------------------------|----------------------|------------------|--------------------|----------------------|
| <b>Weapon:</b> Chair, folding | <b>Damage:</b> 1 N   | <b>Mod:</b> 3    | <b>Rating:</b> 4 N | <b>Average:</b> 2 N  |
| <b>Range:</b> N/A             | <b>Capacity:</b> N/A | <b>Rate:</b> N/A | <b>Speed:</b> A    | <b>Weight:</b> 3 lbs |

**Ammunition:** \_\_\_\_\_ **Notes:** \_\_\_\_\_

|                |                  |              |                |                 |
|----------------|------------------|--------------|----------------|-----------------|
| <b>Weapon:</b> | <b>Damage:</b>   | <b>Mod:</b>  | <b>Rating:</b> | <b>Average:</b> |
| <b>Range:</b>  | <b>Capacity:</b> | <b>Rate:</b> | <b>Speed:</b>  | <b>Weight:</b>  |

**Ammunition:** \_\_\_\_\_ **Notes:** \_\_\_\_\_

|               |                   |                  |                     |
|---------------|-------------------|------------------|---------------------|
| <b>Armor:</b> | <b>Def Bonus:</b> | <b>Modifier:</b> | <b>Dex penalty:</b> |
|---------------|-------------------|------------------|---------------------|

|                |                   |                  |                     |
|----------------|-------------------|------------------|---------------------|
| <b>Shield:</b> | <b>Def Bonus:</b> | <b>Modifier:</b> | <b>Dex penalty:</b> |
|----------------|-------------------|------------------|---------------------|

## EQUIPMENT

[illegible]

|                          |    |
|--------------------------|----|
| <b>Total Encumbrance</b> | 21 |
|--------------------------|----|

**LIGHT LOAD**  **MEDIUM LOAD**  **HEAVY LOAD**

0-25

26-50

51-100

## WEALTH

\$230.00

## ► LANGUAGES

English

German

French

Italian

Spanish

### ***DESCRIPTION***

**Age** 41

**Gender** Male

**Height** 5'10"

**Eyes** Black

**Hair** Black

## Skin Tanned

## NOTES



## ROGUES GALLERY

# HOLLOW EARTH EXPEDITION

NAME: ROLLY TIMBERS

PLAYER: YOU

ARCHETYPE: AGENT

MOTIVATION: DUTY

CAMPAIGN Hollow Earth Demonstration

EXPERIENCE POINTS 0

## PRIMARY ATTRIBUTES

|          |   |              |   |           |   |
|----------|---|--------------|---|-----------|---|
| BODY     | 2 | DEXTERITY    | 2 | STRENGTH  | 2 |
| CHARISMA | 3 | INTELLIGENCE | 3 | WILLPOWER | 3 |

## SECONDARY ATTRIBUTES

|            |   |         |   |            |    |
|------------|---|---------|---|------------|----|
| SIZE       | 0 | MOVE    | 4 | PERCEPTION | 8* |
| INITIATIVE | 5 | DEFENSE | 2 | STUN       | 2  |

## SKILLS

|             | Base | + Lev | = | Rating | Average |
|-------------|------|-------|---|--------|---------|
| Bureaucracy | 3    | 1     |   | 4      | 2       |
| Diplomacy   | 3    | 1     |   | 4      | 2       |
| Empathy     | 3    | 2     |   | 5      | 2+      |
| Firearms    | 2    | 1     |   | 3      | 1+      |
| Linguistics | 3    | 1     |   | 4      | 2       |
| Melee       | 2    | 4     |   | 6      | 3       |
| -Swords     |      |       |   | 7      | 3+      |
| Performance | 3    | 2     |   | 5      | 2+      |
| Streetwise  | 3    | 2     |   | 5      | 2+      |
| -Rumors     |      |       |   | 6      | 3       |
|             |      |       |   |        |         |
|             |      |       |   |        |         |
|             |      |       |   |        |         |
|             |      |       |   |        |         |

## STYLE

4

NOTES:

## HEALTH

|       |   |   |
|-------|---|---|
| TOTAL | L | N |
| 5     |   |   |

## TALENTS

\*Alertness: You gain +2

Perception rating

## RESOURCES

Artifact 1:

Thinking Pipe:

Two times a day Rolly can receive a +1 to any skill when he's smoking his pipe. It helps him think clearly.

## BACKGROUND

You started in show business years ago, when you got your first break as an actor. Then you went into directing, but as the years have gained on you, you've become an agent for Hollywood's elite. Now you represent Dirk Savage, and he needs your help to regain his failing fame. You've decided to help out Dirk by going on location with him to Haiti, and dealing with Kincaid Larean. It's become apparent to you that Kincaid is having some issues keeping the crew together, and you're

## FLAWS

Superstitious: Rolly avoids black cats, breaking mirrors, walking under ladders, spilling salt, and other common superstitions.

trying to help out as best you can by offering up your hear earned advice.

DIRK SAVAGE is your client, and you plan to make sure he's treated well, he gets the best lines, and is treated with the respect he deserves. There won't be any funny business when it comes to your client. He'll get the respect he deserves.

KINCAID LAREAN is the director of EMBRACE OF THE ZOMBIE, and he's barely keeping it together. Actors are out of control, the script is horrible, and Larean is watching as the train gets further off the tracks.

LILLIAN VAILE is a rising young starlet that needs your skills and your advice. She shouldn't even be making this film, and it could drag her career down. She doesn't have the chops that Dirk has to save this horrible film.

DARBY O'HARA is the best prop man in the business. He's a good egg, and several of your clients that have worked with him swear he's a miracle worker when it comes to props, costumes, and sets. You're pretty happy he's here.

TREVOR TEMPELTON is the amateur writer that penned this dog of a script. However, the young man seems to have a big hear, and seems like a swell guy. Maybe some advice from you can help him become a better writer.

Attributes: 15 pts. • Size = 0 • Move = Dexterity + Strength • Perception = Intelligence + Willpower •

Initiative = Dexterity + Intelligence • Defense = Body + Dexterity • Health = Body + Willpower •

Stun = Body • Skills: 15 pts. • Choose 1 Talent or Resource • Choose a Flaw (Optional)

EXILE  
GAME STUDIO

**PLAYER: YOU**

**Notes:**

**Notes:** Rolly can use the cane or in dangerous situations the sword.

STAPLE HERE

# *Table Tents*

Fold along the lines, form a triangle, and then tape or staple once where the triangle meets.

FOLD HERE



FOLD HERE

STAPLE HERE

# ***Darby O Hara***



# ***Dirk Savage***



# KINCAID LAREAN





# ***Lillian P. Vaile***

---



# ***Rolly Timbers***



# ***Trevor Tempelton***

